

TO THE TOP 1

OVERVIEW

- Genre: Multiplayer, Arcade
- Theme: Neon World
- Play Value: fast-paced, Competition
- Narrative: Your neon universe is crumbling, you must survive at all costs.

GAMEPLAY

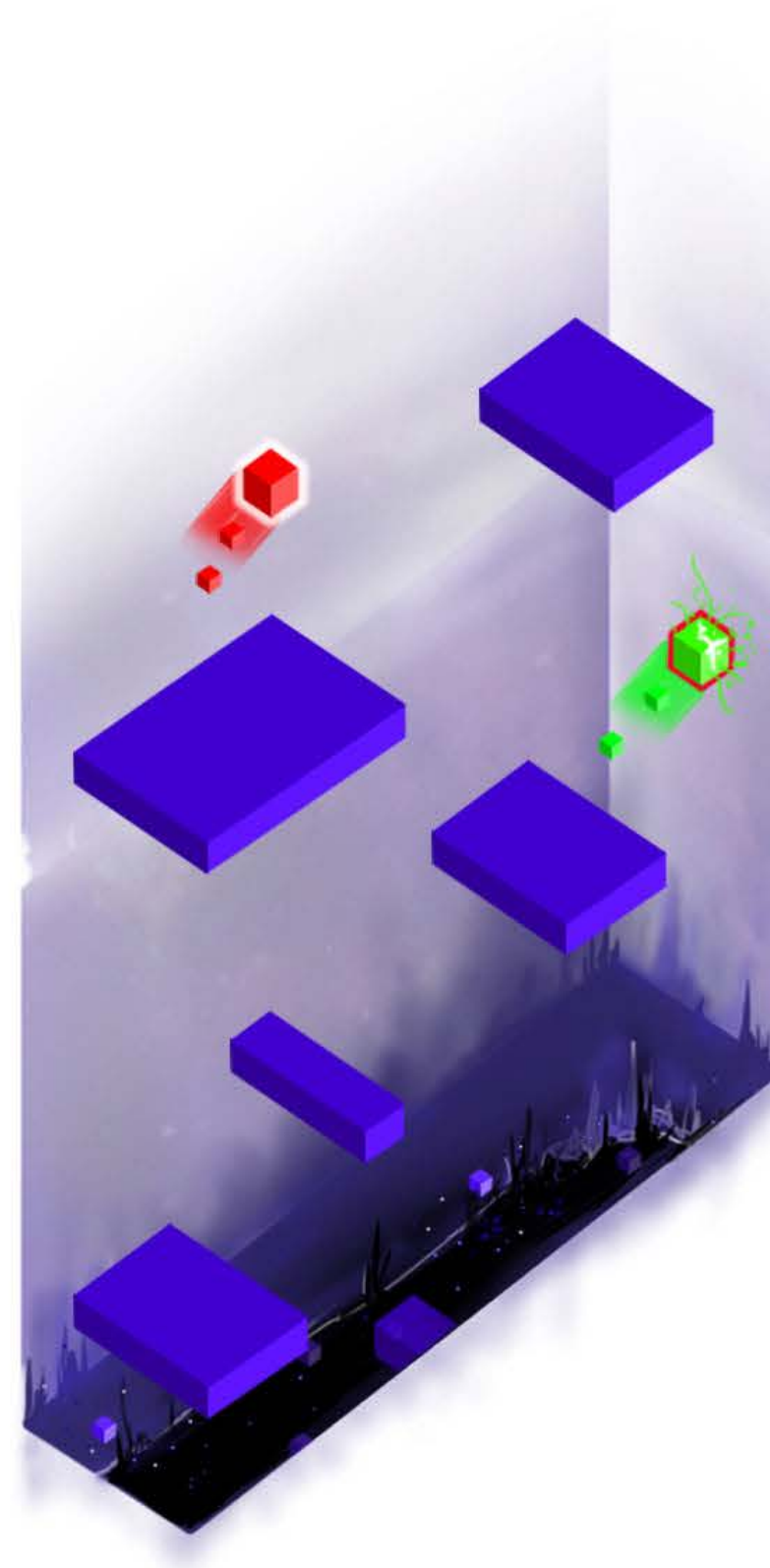
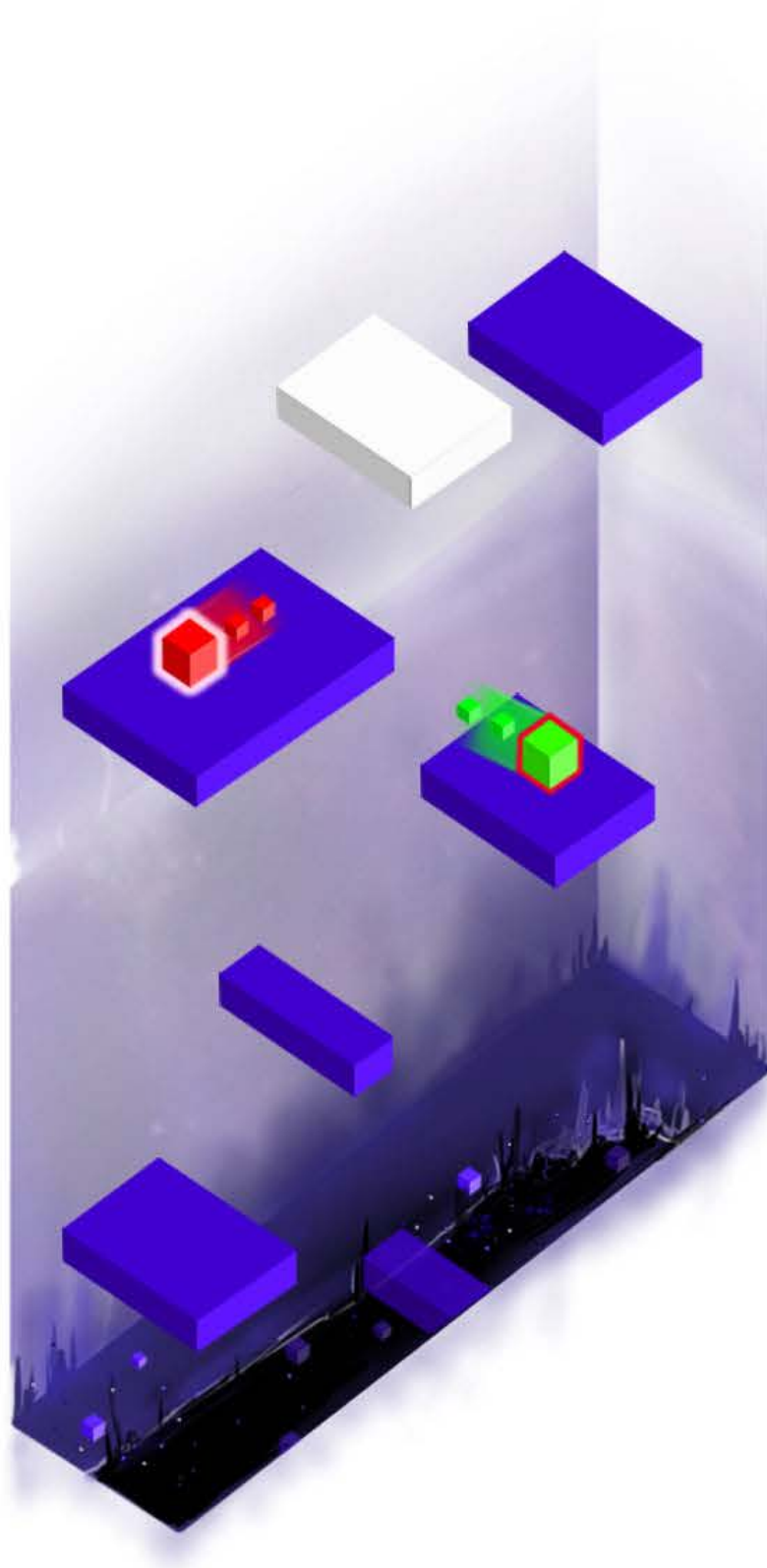
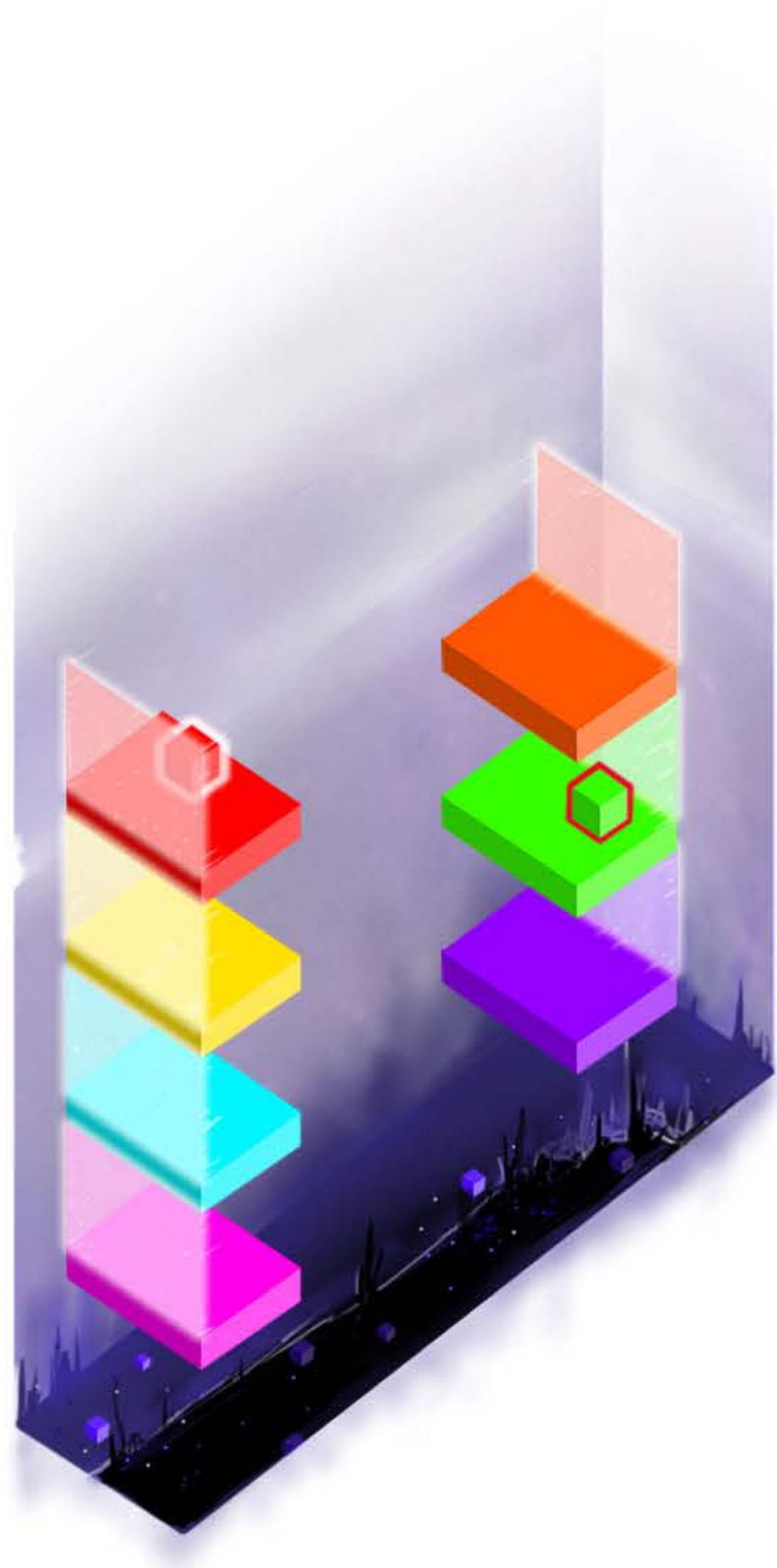
- Core Mechanic: Move left and right to climb and push other players.
- Goal: (Single) Climb the farthest, (Multiplayer) Stay alive
- Obstacles: falling platforms, other players
- Resources: Each player has 3 lives

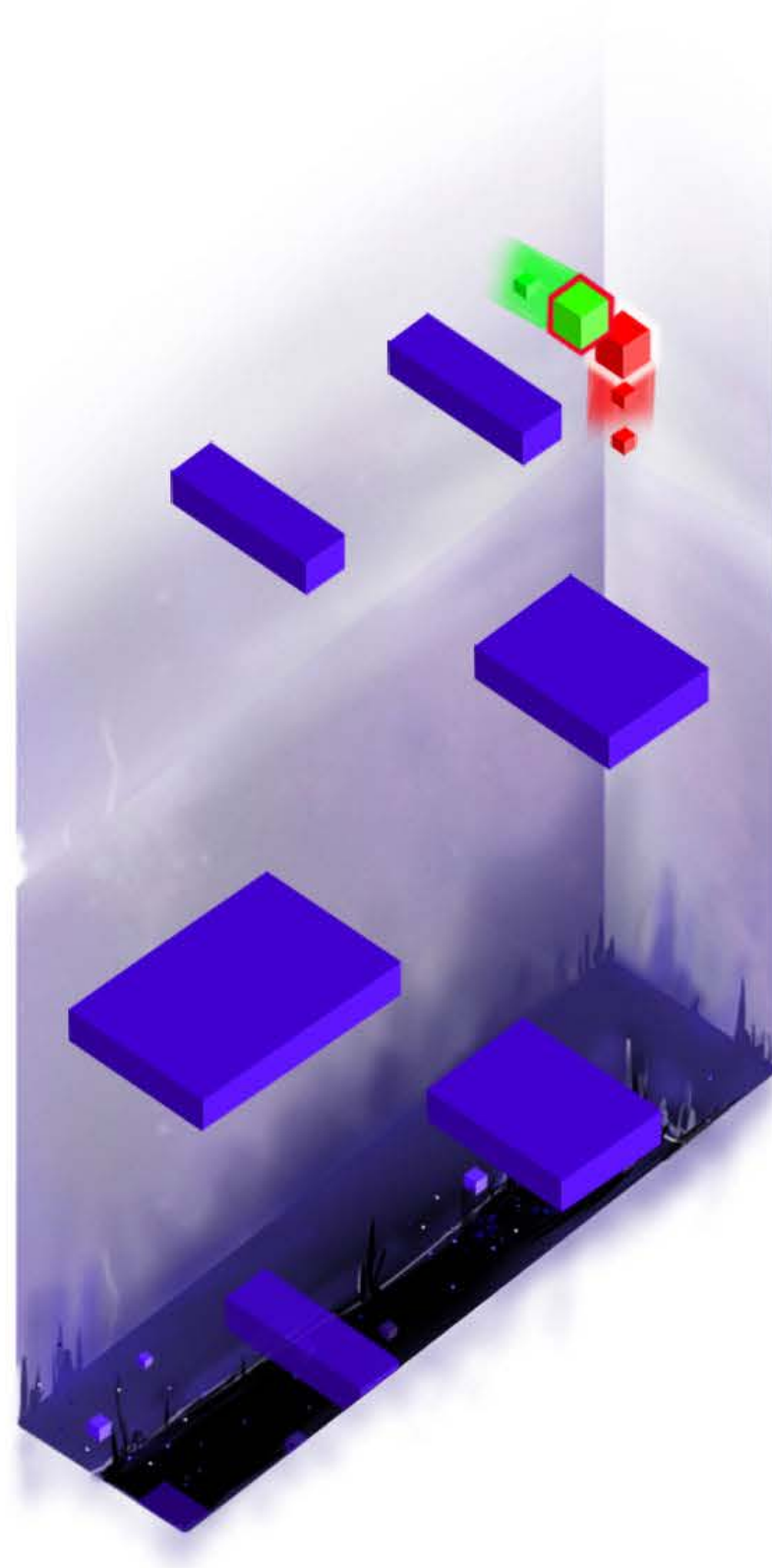
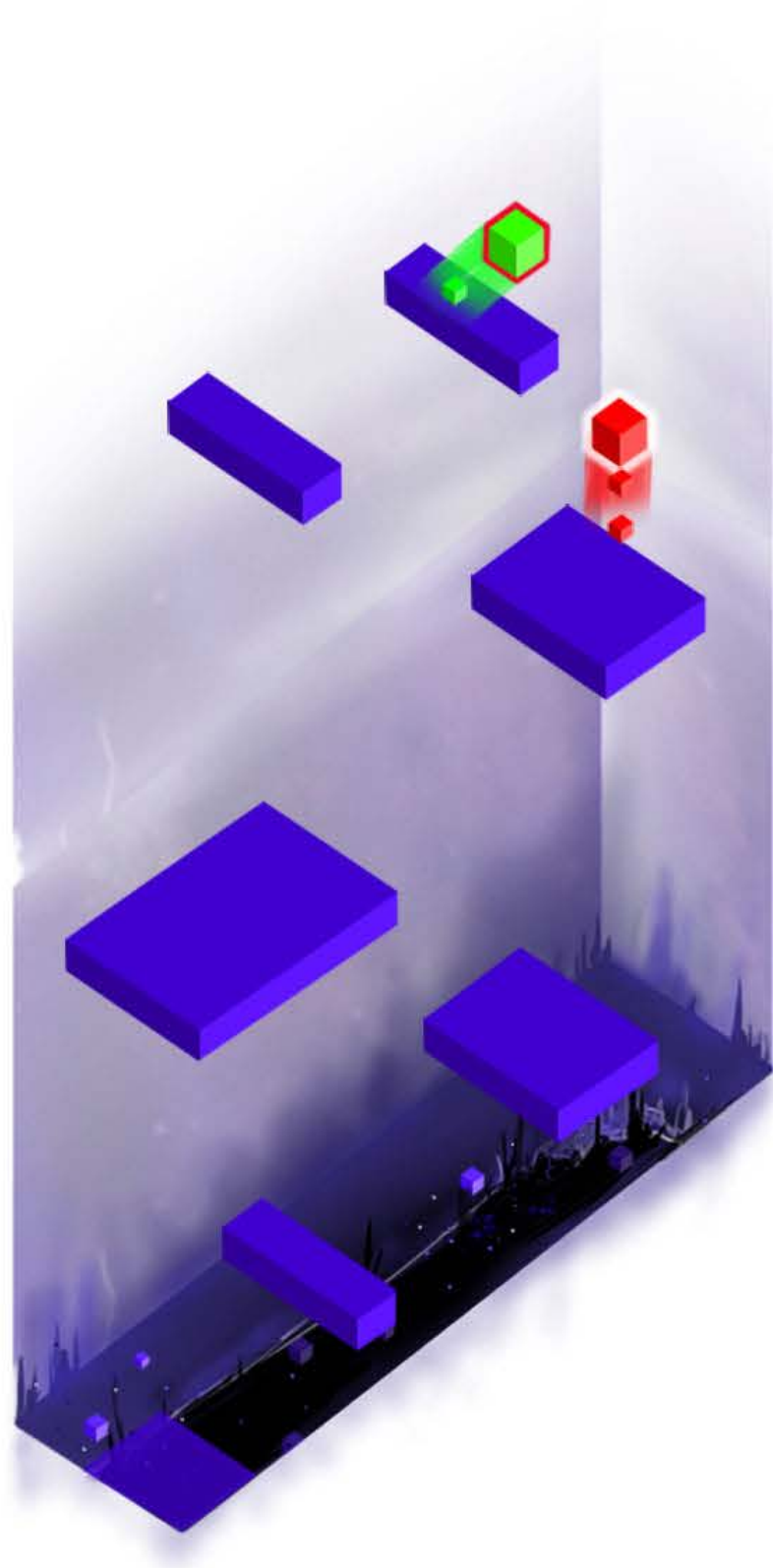
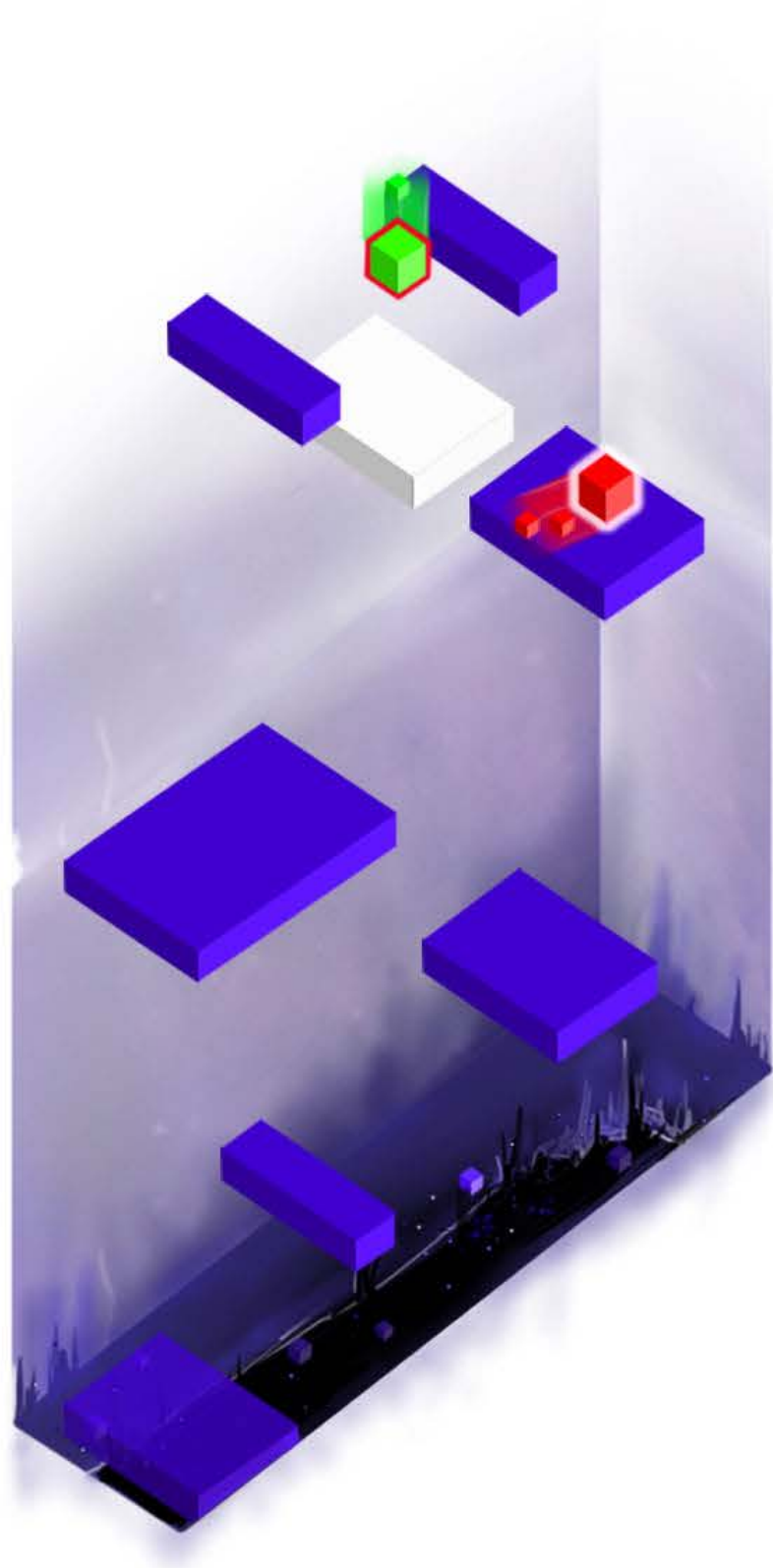
CONTROL SCHEME

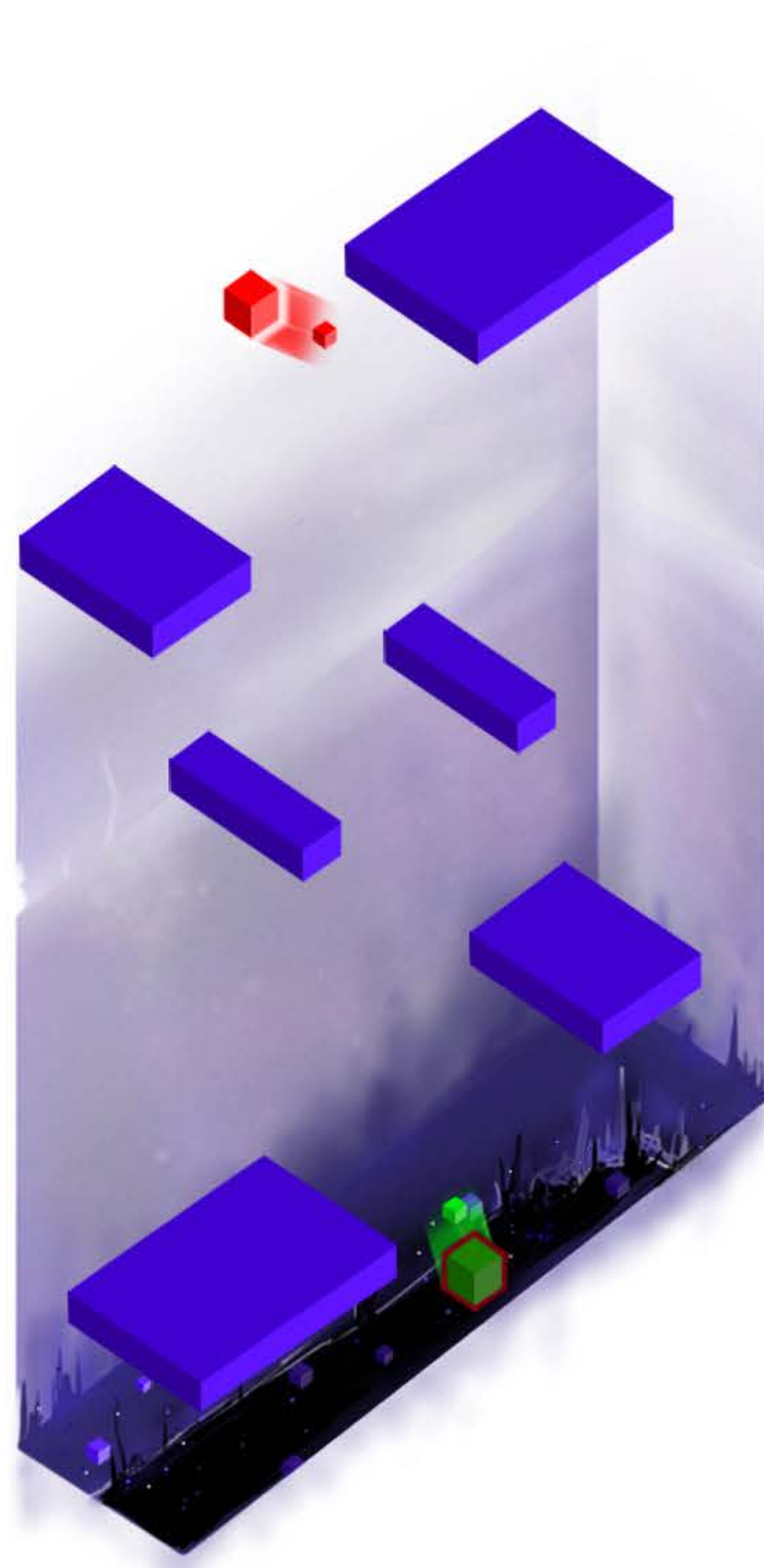
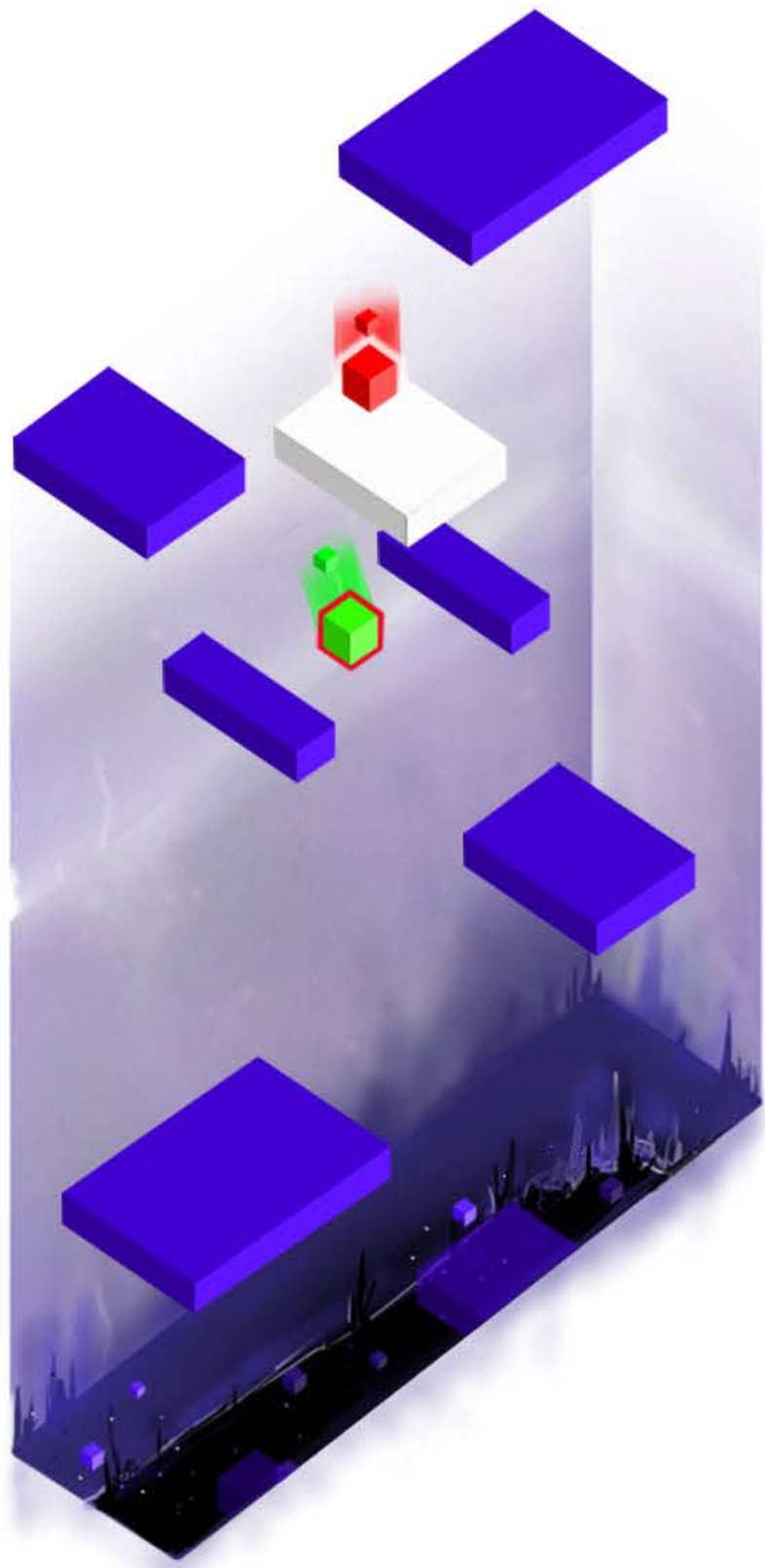
- Player slides finger left and right
- How fast you slide = character speed, how far your opponents fly

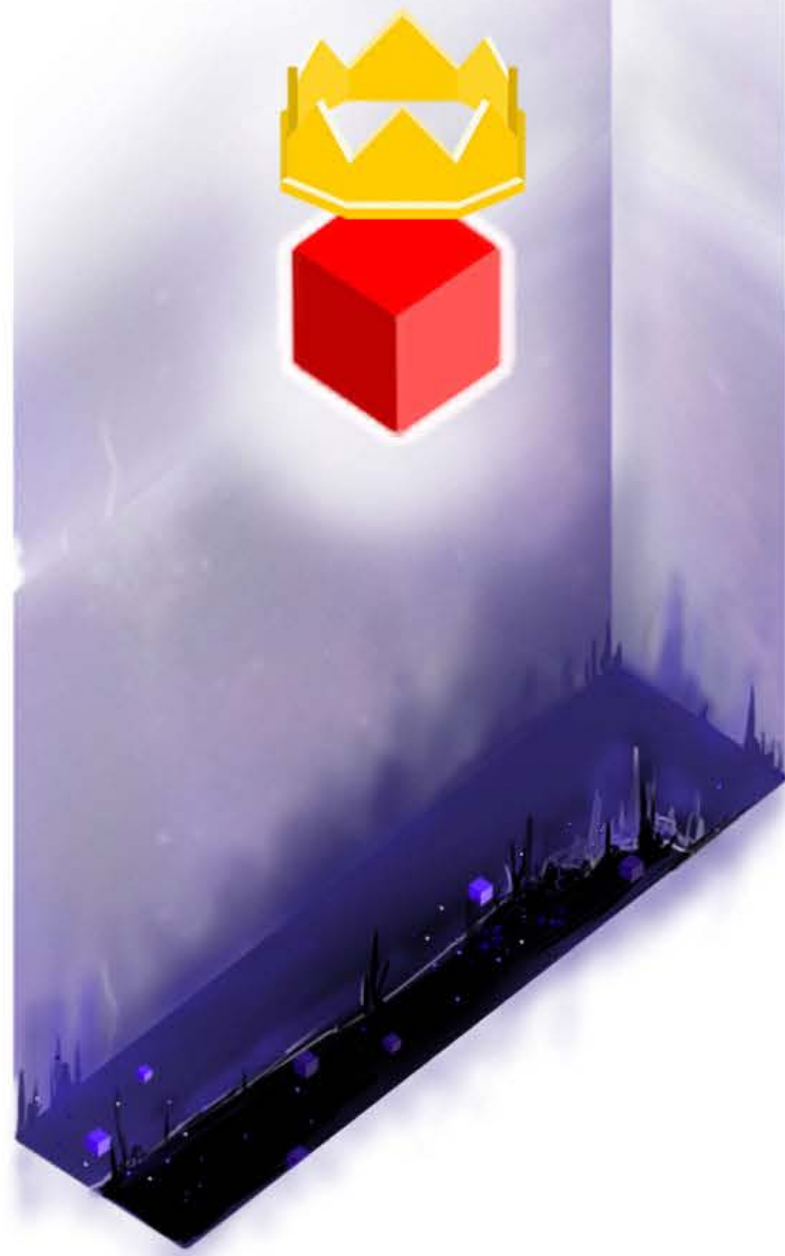
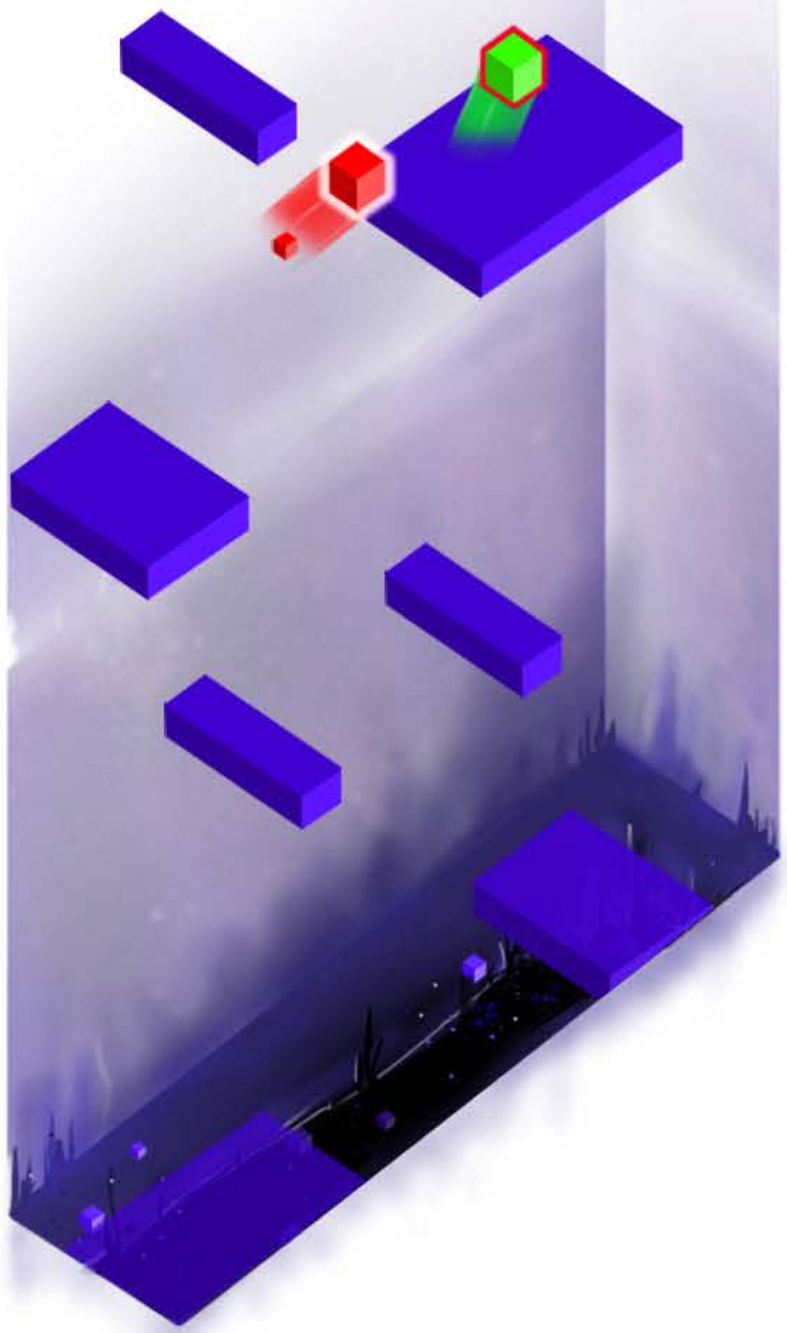
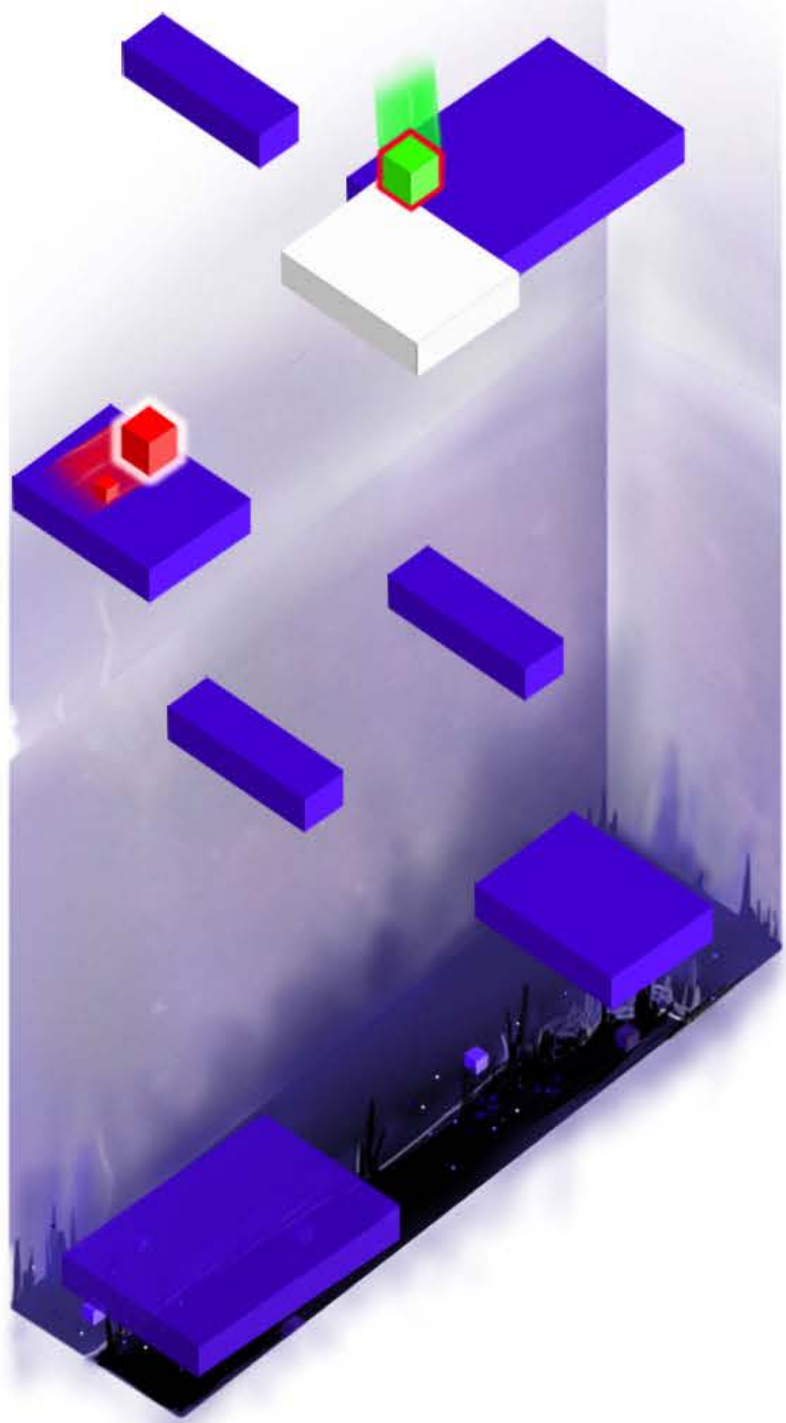












TO THE TOP 2

OVERVIEW

- Genre: Multiplayer, Arcade
- Theme: Neon World
- Play Value: fast-paced, Competition
- Narrative: Your neon universe is crumbling, you must survive at all costs.

GAMEPLAY

- Core Mechanic: Move around the RC logo to move
- Goal: Stay alive
- Obstacles: Shrinking platform, other players
- Resources: Each player has 3 lives

CONTROL SCHEME

- Move around the RC logo to move your character, your character will always move towards you
- Characters will always bounce when they hit a platform



